

Foundations of Data and Knowledge-based Systems

# ATMS – Assumption-based Truth Maintenance Systems



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# Introduction

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- Example
- Basic Definitions
- Algorithm
- Properties
- Extensions
- Bibliography

# Example (I)

## Propositional Theory $Th$

$$\begin{array}{ll} a, & c, \\ a \rightarrow b, & c \rightarrow d, \\ a \wedge c \rightarrow e, & b \wedge d \rightarrow \perp. \end{array}$$

$\perp$ ,  $\rightarrow$ ,  $\wedge$  designate falsity, implication, conjunction

**Theory  $Th$  is inconsistent!**

$$\begin{array}{ll} a, a \rightarrow b & \models b \\ c, c \rightarrow d & \models d \\ a, c, a \wedge c \rightarrow e & \models e \\ b, d, b \wedge d \rightarrow \perp & \models \perp \end{array}$$

From  $\perp$  follows everything!

## Example (II)

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**Aim: Eliminate inconsistency!**

Default Logic (Only normal defaults):

$$\frac{\text{true } A}{A}, \quad \frac{\text{true } C}{C}$$
$$A \rightarrow b, \quad C \rightarrow d$$
$$A \wedge C \rightarrow e, \quad b \wedge d \rightarrow \perp.$$

**Compute Extensions**

(= Consistent subsets of a theory)

$$\{A, b\} \text{ and } \{C, d\}$$

## Example (III)

### Using the ATMS

ATMS Node:  $\langle p, \{CSD_1, \dots, CSD_n\} \rangle$

$CSD_i$  ... Consistent set of defaults (ATMS assumptions)

1.  $A$                      $\langle A, \{\{A\}\} \rangle$
2.  $C$                       $\langle C, \{\{C\}\} \rangle$
3.  $A \rightarrow b$             $\langle b, \{\{A\}\} \rangle$
4.  $C \rightarrow d$             $\langle d, \{\{C\}\} \rangle$
5.  $A \wedge C \rightarrow e$     $\langle e, \{\{A, C\}\} \rangle$
6.  $b \wedge d \rightarrow \perp$     $\langle \perp, \{\{A, C\}\} \rangle$   
                                  $\langle e, \{\} \rangle$

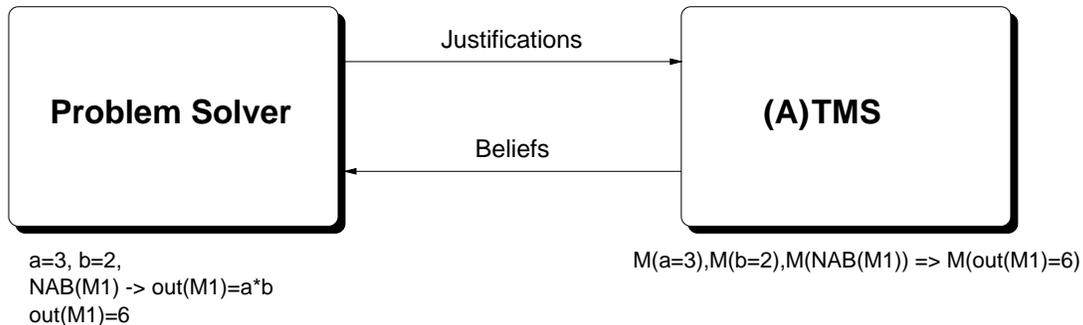
$e$  is no longer supported!  $b$  is supported by  $A$  and  $d$  is supported by  $C$ .

# Simple TMS System

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- Algorithm
  1. Let  $Th$  be a set of facts and rules.
  2. If  $Th$  is consistent exit the algorithm.
  3. Otherwise, select a fact or rule  $r$  from  $Th$ .
  4. Remove  $r$  from  $Th$ , i.e.,  $Th = Th \setminus \{r\}$ , and goto step 2.
- Makes no differences between facts and rules
- Makes no differences between different facts.
- Not appropriate in some (important) cases.

# Problem-solver Architecture



**Problem Solver** domain knowledge, inference procedures, sends inferences to ATMS.

**ATMS** determine what data are believed and disbelieved, use assumptions and justifications

## Example:

Multiplier  $m1$  with behavior  $\neg ab(m1) \rightarrow out(m1) = in_1(m1) \cdot in_2(m1)$

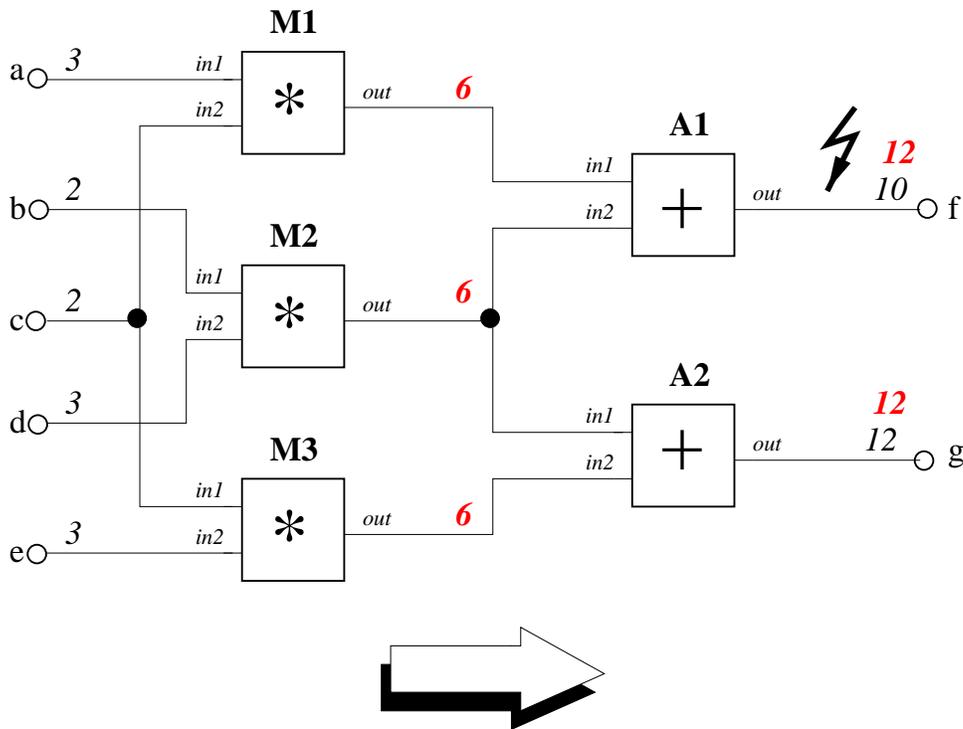
Problem solver knows that  $in_1(m1) = 3, in_2(m1) = 3,$  and the behavior. Under the assumption that  $\neg ab(m1)$  the problem solver can conclude  $out(m1) = 6$ .

Problem solver sends justification to ATMS:

$$\Gamma(in_1(m1) = 3) \wedge \Gamma(in_2(m1) = 3) \wedge \Gamma(\neg ab(m1)) \rightarrow \Gamma(out(m1) = 6)$$

The data  $\Gamma(\neg ab(m1))$  is an assumption.

# Communication with ATMS (D74 Ex.)



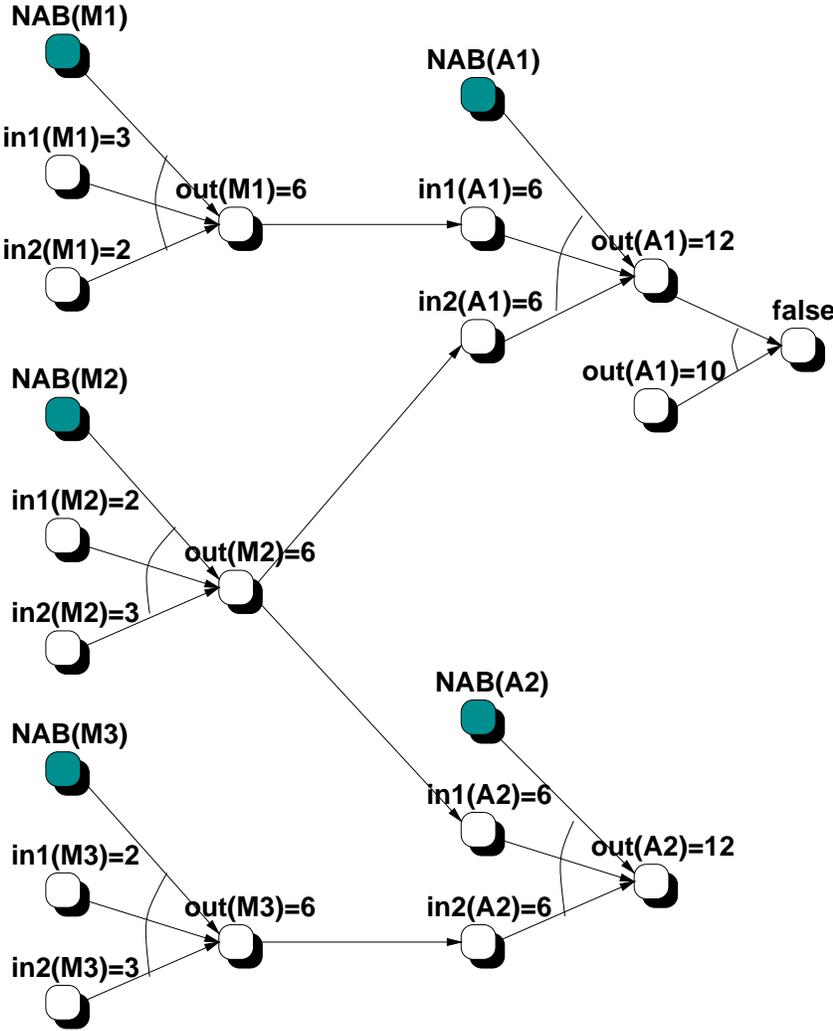
**Behavior and structure**  $mult(C) \wedge \neg ab(C) \rightarrow out(C) = in_1(C) * in_2(C)$ ,  $plus(C) \wedge \neg ab(C) \rightarrow out(C) = in_1(C) + in_2(C)$ ,  $mult(M1)$ ,  $mult(M2)$ ,  $mult(M3)$ ,  $plus(A1)$ ,  $plus(A2)$ ,  $in_1(M1) = a$ ,  $in_2(M1) = c, \dots$

**Assumptions**  $\neg ab(M1)$ ,  $\neg ab(M2)$ ,  $\neg ab(M3)$ ,  $\neg ab(A1)$ ,  $\neg ab(A2)$  denoted by  $NAB(M1)$ ,  $NAB(M2)$ ,  $NAB(M3)$ ,  $NAB(A1)$ ,  $NAB(A2)$ .

**Justifications**  $NAB(M1), in_1(M1) = 2, in_2(M1) = 3 \rightarrow out(M1) = 6$ ,  $NAB(M1), out(M1) = 6, in_1(M1) = 2 \rightarrow in_2(M1) = 3, \dots$

# ATMS - Data as Graph (D74 Example)

Justifications send to the ATMS (only partially for forward propagation)



# Definitions (I)

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**Node** An ATMS node corresponds to a problem-solver datum.

**Assumption** A special node.

**Justification** Describes how nodes are derived from other nodes.

$$X_1, \dots, X_n \Rightarrow X_{n+1}$$

where  $X_i$  are nodes and  $X_1, \dots, X_n$  is the antecedence and  $X_{n+1}$  the consequent.

Justifications are Horn Clauses!

**Environment** Is a set of assumptions.

**Context** Is formed by a consistent environment and all nodes derived from it.

**Characterizing environment** Minimal consistent environment from which a context can be derived.

## Definitions (II)

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- A node  $n$  holds in an environment  $E$  iff  $n$  can be derived from  $E$  and the current theory  $Th$ , i.e.,  $E \cup Th \models n$ .
- An environment  $E$  is inconsistent if the **false** node ( $\perp$ ) can be derived, i.e.,  $E \cup Th \models \perp$ .
- Every node  $n$  has assigned labels. A label (for  $n$ ) is a set of consistent environments from which  $n$  can be derived.
- **Task of the ATMS:** Compute node labels.

## Definitions (III) - Label Properties

**Consistent** A label  $L$  for node  $n$  is consistent if all of its environments are consistent.

**Sound** A label  $L$  for node  $n$  is sound iff  $n$  is derivable from every environment  $E$  from  $L$ .

$$E \cup Th \models n$$

**Complete** A label  $L$  for node  $n$  is complete iff every consistent environment  $E \notin L$  for which  $E \cup Th \models n$  is a superset of some  $E' \in L$ , i.e.,  $E' \subset E$ .

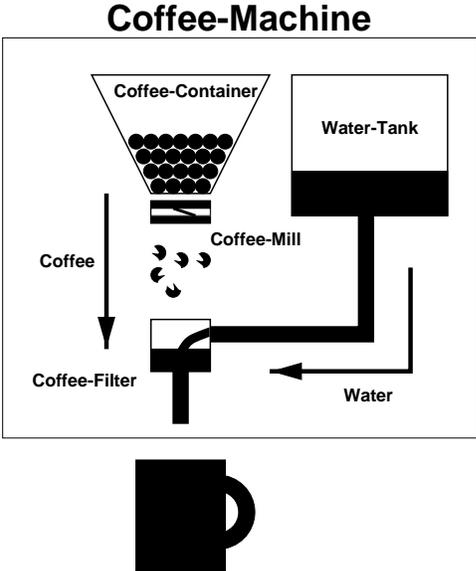
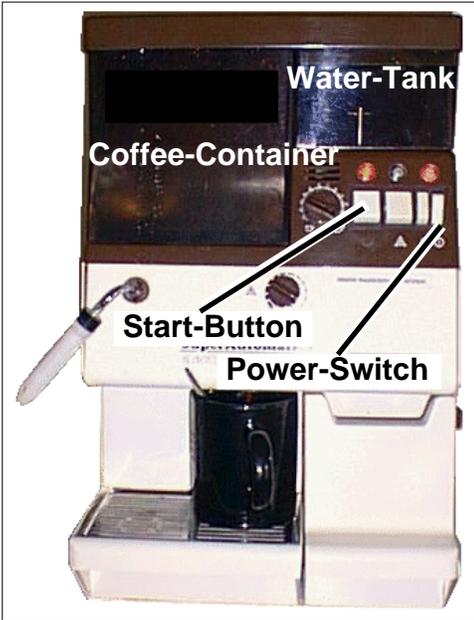
**Minimal** A label  $L$  for node  $n$  is minimal iff for every element  $E$  of  $L$  there exists no subset  $E' \subset E$  from which  $n$  can be derived  $E' \cup Th \models n$ .

# Consequences

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- **Task of the ATMS:** Compute minimal, consistent, sound, and complete labels for every node.
- A node  $n$  is derivable from an environment  $E$  if  $E$  is element of the label or  $E$  is a superset of any element of the label.
- A node has an empty label iff it is not derivable from a consistent set of assumptions.
- Contexts are determined by node labels.
- ATMS can handle multiple contexts at the same time.

# Coffee Machine Example



**Model**

*Request* → *request*  
*Water* → *water*  
*Beans* → *beans*  
*request* ∧ *water* ∧ *beans* → *coffee*  
*coffee* → *request*  
*coffee* → *water*  
*coffee* → *beans*

# Coffee Machine (II)

## Model (cont.)

$no\_coffee \wedge request \wedge water \rightarrow no\_beans$

$no\_coffee \wedge request \wedge beans \rightarrow no\_water$

$no\_coffee \wedge water \wedge beans \rightarrow no\_request$

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$beans \wedge no\_beans \rightarrow \perp$

$request \wedge no\_request \rightarrow \perp$

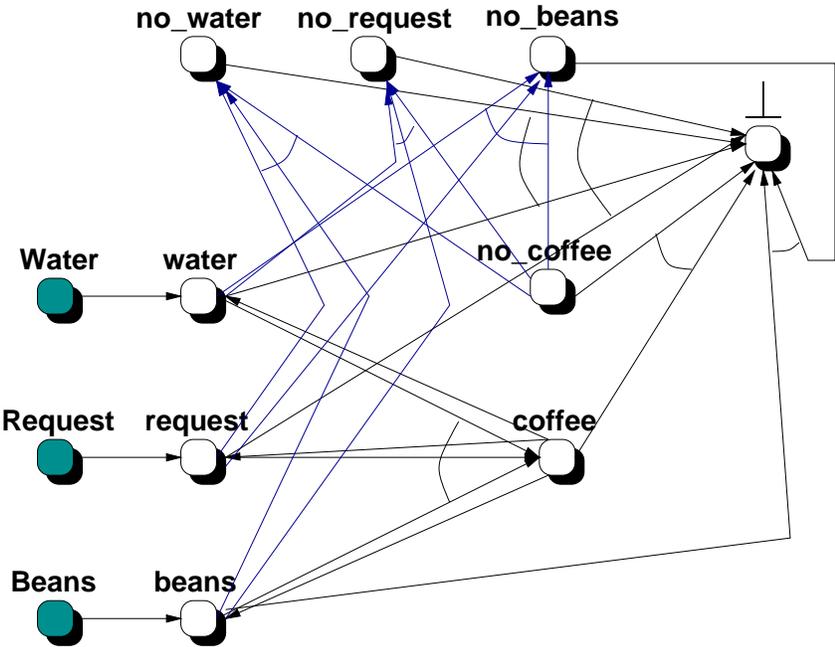
$water \wedge no\_water \rightarrow \perp$

$coffee \wedge no\_coffee \rightarrow \perp$

## Observations

$no\_coffee$

# Coffee Machine (III)



water	{{Water}}
beans	{{Beans}}
request	{{Request}}
coffee	{}
no_coffee	{{}}
no_beans	{{Water,Request}}
no_water	{{Beans,Request}}
no_request	{{Water,Beans}}
⊥	{{Water, Beans, Request}}

## Coffee Machine (IV)

Add the fact *water* to the ATMS

water	{{}}
beans	{{Beans}}
request	{{Request}}
coffee	{}
no_coffee	{{}}
no_beans	{{Request}}
no_water	{}
no_request	{{Beans}}
$\perp$	{{Beans, Request}}

Only missing Beans or Request remains as source of the misbehavior, i.e., no\_coffee.

What means no\_beans {{Request}}? *Under the assumption that Request is true no\_beans must be valid.*

# Robotics

- ATMS for representing the state of the world.
- Different kind of 'Facts': (1) Real facts, (2) Currently valid assumptions

The sun and moon exists vs. a specific door is open.

Corresponds to probability of change.

- Example: Passing a door



$Open \rightarrow open$   
 $open \rightarrow can\_pass$   
 $Closed \rightarrow closed$   
 $closed \rightarrow can\_not\_pass$   
 $can\_pass \wedge can\_not\_pass \rightarrow \perp$   
 $open \wedge closed \rightarrow \perp$

# Basic Data Structure

## Node

$$\gamma_{datum} : \langle datum, label, justifications \rangle$$

where *datum* is send by the problem solver.

- Premise, e.g.,  $\langle p, \{\{\}\}, \{()\} \rangle$
- Assumption, e.g.,  $\langle A, \{\{A\}\}, \{(A)\} \rangle$
- Assumed nodes, e.g.,  $\langle a, \{\{A\}\}, \{(A)\} \rangle$
- Derived nodes, e.g.,  $\langle can\_pass, \{\{Open\}\}, \{(open)\} \rangle$
- Falsity,  $\langle \perp, \dots, \dots \rangle$ . Inconsistent environments are called NOGOODS.

Logical interpretations of

$$\langle n, \{\{A_1, \dots, A_n\}, \{B_1, \dots, B_m\}, \dots\}, \{(x_1, \dots, x_k), (y_1, \dots, y_j), \dots\} \rangle$$

$$(A_1 \wedge \dots \wedge A_n) \vee (B_1 \wedge \dots \wedge B_m) \vee \dots \rightarrow n$$
$$(x_1 \wedge \dots \wedge x_k) \vee (y_1 \wedge \dots \wedge y_j) \vee \dots \rightarrow n$$

# ATMS Algorithm (I)

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- Central task is do maintain node labels
- Only necessary when justification added
- $J$  is supplied  $\Rightarrow$  **PROPAGATE**( $J, \Phi, \{\{\}\}$ ) is called.  $\Phi$  indicates the absence of an optional antecedence node.
- Only incremental changes are propagated through the ATMS

# ATMS Algorithm (II)

ALGORITHM **PROPAGATE**  $((x_1, \dots, x_n \rightarrow x_{n+1}), a, I)$

1. [Compute the incremental update]  
 $L = \mathbf{WEAVE}(a, I, \{x_1, \dots, x_n\})$ . If  $L$  is empty, return.
2. [Update label and recur] **UPDATE** $(L, x_{n+1})$ .

ALGORITHM **UPDATE** $(L, n)$

1. [Detect nogoods] If  $n = \perp$  then call **NOGOOD** $(E)$  on each  $E \in L$  and return  $\{\}$ .
2. [Update  $n$ 's label ensuring minimality]
  - (a) Delete every environment from  $L$  which is a superset of some label environment of  $n$ .
  - (b) Delete every environment from the label of  $n$  which is a superset of some element of  $L$ .
  - (c) Add every remaining environment of  $L$  to the label of  $n$ .
3. [Propagate the incremental change to  $n$ 's label to its consequences] For every justification  $J$  in which  $n$  is mentioned as an antecedent call **PROPAGATE** $(J, n, L)$ .

# ATMS Algorithm (III)

ALGORITHM **WEAVE**( $a, I, X$ )

1. [Termination condition] If  $X$  is empty, return  $I$ .
2. [Iterate over the antecedent nodes] Let  $h$  be the first node of the list  $X$  and  $R$  the rest.
3. [Avoid computing the full label] If  $h = a$ , return **WEAVE**( $\Phi, I, R$ ).
4. [Incrementally construct the incremental label] Let  $I'$  be the set of all environments formed by computing the union of an environment of  $I$  and an environment of  $h$ 's label.
5. [Ensure that  $I'$  is minimal and contains no known inconsistency] Remove from  $I'$  all duplicates, nogoods, as well as any environment subsumed by any other.
6. Return **WEAVE**( $a, I', R$ ).

ALGORITHM **NOGOOD**( $E$ )

1. Mark  $E$  as nogood.
2. Remove  $E$  and any superset from every node label.

## Example

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Consider the Coffee Machine Example before adding the fact *no\_coffee*.

water	{{Water}}
beans	{{Beans}}
request	{{Request}}
coffee	{{Water, Beans, Request}}
no_coffee	{}
no_beans	{}
no_water	{}
no_request	{}
$\perp$	{}

And add the fact *no\_coffee* by calling

**PROPAGATE**(( $\rightarrow$  *no\_coffee*),  $\Phi$ , {{{}}}).

## Example (cont.)

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PROPAGATE(( $\rightarrow no\_coffee$ ),  $\Phi$ ,  $\{\{\}\}$ )
   $L = \mathbf{WEAVE}(\Phi, \{\{\}\}, \{\}) = \{\{\}\}$ 
  UPDATE( $\{\{\}\}$ ,  $no\_coffee$ )
     $\langle no\_coffee, \{\{\}\}, \dots \rangle$ 
    PROPAGATE(( $coffee \wedge no\_coffee \rightarrow \perp$ ),  $no\_coffee$ ,  $\{\{\}\}$ )
       $L = \mathbf{WEAVE}(no\_coffee, \{\{\}\}, \{coffee, no\_coffee\})$ 
       $h = coffee, R = \{no\_coffee\}$ 
       $I' = \{\{Water, Beans, Request\}\}$ 
      WEAVE( $no\_coffee$ ,
         $\{\{Water, Beans, Request\}\}, \{no\_coffee\}$ )
         $h = no\_coffee, R = \{\}$ 
        WEAVE( $\Phi, \{\{Water, Beans, Request\}\}, \{\})$ 
         $L = \{\{Water, Beans, Request\}\}$ 
        UPDATE( $\{\{Water, Beans, Request\}\}, \perp$ )
          NOGOOD( $\{Water, Beans, Request\}$ ) (*)
      :

```

Labels at position (\*):

water	$\{\{Water\}\}$
beans	$\{\{Beans\}\}$
request	$\{\{Request\}\}$
coffee	$\{\}$
no_coffee	$\{\{\}\}$
no_beans	$\{\}$
no_water	$\{\}$
no_request	$\{\}$
$\perp$	$\{\{Water, Beans, Request\}\}$

# Some other Examples

- Multiple environments

$$\begin{array}{ll} A \rightarrow a & B \rightarrow b \\ a \rightarrow c & b \rightarrow c \\ c, d \rightarrow \perp & d \end{array}$$

- Multiple environments II

$$\begin{array}{ll} A \rightarrow a & B \rightarrow b \\ C \rightarrow c & D \rightarrow d \\ a, b \rightarrow e & a, c \rightarrow e \\ a, d \rightarrow e & b, c \rightarrow e \\ b, d \rightarrow e & c, d \rightarrow e \\ e, f \rightarrow \perp & f \end{array}$$

# Properties of ATMS

- If there are  $n$  assumptions, then there are potentially  $2^n$  contexts.
- There are  $\binom{n}{k}$  environments having  $k$  assumptions.
- Label update for the ATMS is NP-complete.

The prove is done by (1) showing that the ATMS is in NP, and (2) find a polynomial reduction from a known NP-hard problem.

ad (1): ATMS must be in NP. Given a particular input, we can guess a set  $S$  of propositions of size  $k - 1$ , set them to TRUE and run the Horn clause deduction in linear time to confirm that no contradiction arises.

ad (2) Reduction from the Max Clique Problem (MCP): Given an instance graph  $G$ , and an integer  $k$ , we want to find out if  $G$  contains as a subgraph a clique of size  $k - 1$  or more.

## Prove (cont.) ATMS is NP-complete

Polynomial reduction from MCP to ATMS:  $n$  be the number of nodes in  $G$ . For every  $v \in G$  let  $y_v$  be a proposition saying  $v$  is in the clique. The  $y_v$ 's are in the set of assumptions  $A$  and propositions  $X$ . Formula  $F$  is a conjunction of clauses: For every pairs  $\langle v, w \rangle$  of nodes in  $G$  which are not adjacent, add the rule  $y_v \wedge y_w \rightarrow \perp$ . This means  $v$  and  $w$  does not belong to the same clique.

**Claim**  $G$  contains a clique of size  $k - 1$  or more iff there exists a set  $S$  of assumptions of size  $k - 1$ , that, if all set to TRUE will leave  $F$  satisfiable.

**Prove (Claim):**

( $\Rightarrow$ )  $G$  contains a clique  $V$  of size  $k - 1$ . Let all  $y_v \in S$  where  $v \in V$  be TRUE and the rest to FALSE. It is trivial to see that no rule in  $F$  fires. Thus,  $F$  is satisfiable.

## Prove (cont. (II)) ATMS is NP-complete

( $\Leftarrow$ )  $S$  is a set of  $k - 1$  assumptions that, if all set to TRUE, will leave  $F$  satisfiable. Let  $V_S$  be the set of corresponding nodes  $v$ , for which  $y_v \in S$ . We claim that  $V_S$  is a clique. Suppose the converse. Then there must be nodes  $v$  and  $w$  in  $V_S$  that are not adjacent in  $G$ . But then  $y_v \wedge y_w \rightarrow \perp$  must be in  $F$ . Hence,  $F$  cannot be satisfiable, contradicting our initial assumptions. ■

**The ATMS is NP-complete**

# Extensions - Hyper-resolution

**Problem:** Horn clauses cannot encode every propositional formula.

**Solution:** Extend the ATMS to accept positive clauses of assumptions  $A_1, \dots, A_n$ .

*choose*  $\{A_1, \dots, A_n\}$

represents

$$A_1 \vee \dots \vee A_n$$

All propositional formulas can be expressed using horn clauses and positive clauses.

The basic ATMS algorithm no longer ensures label consistency or completeness!

# Hyper-resolution (II)

**Example:**

$$\begin{array}{l} \text{choose}\{A, B\} \\ A \wedge C \rightarrow \perp \\ B \wedge C \rightarrow \perp \end{array}$$

The basic ATMS algorithm does not find the nogood  $\{C\}$ . It does find  $\{A, C\}$  and  $\{B, C\}$ !

**Hyper-resolution Rule:**

$$\frac{\begin{array}{l} \text{choose}\{A_1, \dots, A_n\} \\ \text{nogood } \alpha_i \text{ where } A_i \in \alpha_i \text{ and } A_j \notin \alpha_i, i \neq j, \text{ for all } 1 \leq i, j \leq n \end{array}}{\text{nogood } \bigcup_i [\alpha_i \setminus \{A_i\}]}$$

**Example (cont.):**

$$\begin{array}{l} \text{choose}\{A, B\} \\ \text{nogood}\{A, C\} \\ \text{nogood}\{B, C\} \\ \hline \text{nogood}\{C\} \end{array} \qquad \begin{array}{l} A \vee B \\ \neg A \vee \neg C \\ \neg B \vee \neg C \\ \hline \neg C \end{array}$$

# The NATMS

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**Negated Assumptions ATMS (NATMS)** allows negated assumption in the antecedents of justifications.

- Label consistency
- No hyper-resolution rule needed
- Produces more complete node labels
- Better encoding
- The negation of assumption  $A$  is a non-assumption node ( $\neg A$ ).
- Choose can be represented by the NATMS. For example

$choose\{A, B, C\}$

is expressed by

$$\neg A \wedge \neg B \wedge \neg C \rightarrow \perp.$$

# NATMS Algorithm

- Observation: Any negative clause of size  $k$  is equivalent to any of  $k$  implications.

$$\neg A \vee \neg B \vee \neg C$$

is equivalent to any of:

$$A \wedge B \rightarrow \neg C$$

$$A \wedge C \rightarrow \neg B$$

$$B \wedge C \rightarrow \neg A$$

- NATMS has new inference rule:

$$\frac{\text{nogood}\{A_1, \dots, A_n, A_{n+1}\}}{A_1, \dots, A_n \rightarrow \neg A_{n+1}}$$

## NATMS Algorithm (II)

**Example:** The NATMS discovers new nogood

$$\text{nogood}\{A, B, C\}$$

and produces the following labels:

$$\begin{aligned} &\langle \neg A, \{\{B, C\}\} \rangle \\ &\langle \neg B, \{\{A, C\}\} \rangle \\ &\langle \neg C, \{\{A, B\}\} \rangle \end{aligned}$$

representing the following justifications

$$\begin{aligned} B \wedge C &\rightarrow \neg A \\ A \wedge C &\rightarrow \neg B \\ A \wedge B &\rightarrow \neg C \end{aligned}$$

Note, it is not necessary to really install the justifications.

# NATMS Algorithm (III)

The basic algorithm remains except the following.

## ALGORITHM **NOGOOD'**( $E$ )

3. [Handle negated assumptions] For every  $A \in E$  for which  $\neg A$  appears in some justification call **UPDATE**( $\{E \setminus \{A\}\}$ ,  $\neg A$ ).

**Example:**

*choose*{ $A, B$ } represented by:

$$\neg A \wedge \neg B \rightarrow \perp$$

$$A \wedge C \rightarrow \perp$$

$$B \wedge C \rightarrow \perp$$

produces 2 nogoods  $\{A, C\}$  and  $\{B, C\}$ .

$$\langle \neg A, \{C\} \rangle$$

$$\langle \neg B, \{C\} \rangle$$

which when propagated to  $\neg A \wedge \neg B \rightarrow \perp$  produces the no-good  $\{C\}$ .

# Completeness of the NATMS?

The NATMS algorithm ensures label soundness, consistency, minimality but NOT completeness.

**Example:**

$$\begin{aligned} A &\rightarrow b \\ \neg A &\rightarrow b \end{aligned}$$

Assuming no other justifications the NATMS computes the label  $\langle b, \{\{A\}\} \rangle$  which is incomplete! ( $b$  holds universally).

In most cases completeness not necessary  $\Rightarrow$  therefore omitted in the algorithm.

# Encoding Tricks

- [Negated non-assumptions] For every negated non-assumption node  $n$  appearing in the antecedents of a justification define a new Assumption  $A$  and add two justifications:

$$\begin{aligned} A &\rightarrow n \\ \neg A &\rightarrow \neg n \end{aligned}$$

**Example:**

$$\begin{aligned} \neg a \wedge B &\rightarrow c \\ a \wedge D &\rightarrow \perp \end{aligned}$$

The encoding provides  $\langle c, \{\{B, D\}\}\rangle$ .

- [Negated assumptions as assumptions] Assume an assumption  $A$ .  $\neg A$  is not seen as assumption. Create new assumption  $\surd A$  which should be the negated  $A$ . The following justifications must be added:

$$\begin{aligned} A \wedge \surd A &\rightarrow \perp \\ \neg A \wedge \neg \surd A &\rightarrow \perp \end{aligned}$$

Now  $\surd A$  appears in the labels (while  $\neg A$  doesn't).

# Other Extensions

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- Focusing the ATMS
  - Avoid label explosion
  - Restrict labels to subsets of a focus set
  - Restrict labels to an element of a fixed set of environments
- Integrating probability into the ATMS
  - Dempster-Shafer theory
  - Possibilistic theory
  - Certainty factors
  - Fuzzy Logic

# Possibilistic ATMS ( $\Pi$ -ATMS)

## Possibilistic Logic (Dubois and Prade)

Logical sentences = *conjunctions of possibilistic propositional clauses.*

- Possibility measure  $\Pi \in [0, 1]$ :
  1.  $\Pi(\perp) = 0, \Pi(\top) = 1$
  2.  $\forall p, \forall q, \Pi(p \vee q) = \max \Pi(p), \Pi(q)$
  3. but  $\Pi(p \wedge q) \leq \min \Pi(p), \Pi(q)$
- Necessity measure  $N \in [0, 1]$ :
  1.  $N(p) = 1 - \Pi(\neg p)$
  2. it follows  $\forall p, \forall q, N(p \wedge q) = \min N(p), N(q)$
  3. and  $N(p \vee q) \geq \max N(p), N(q)$

**$\Pi$  and  $N$  are dual**

# $\Pi$ -ATMS: Possibilistic Logic

- $N(p) = 1$  means that, given the available knowledge,  $p$  is certainly true.
- $1 > N(p) > 0$  means that,  $p$  is somewhat certain and  $\neg p$  not certain at all.
- $N(p) = N(\neg p) = 0 (= \Pi(p) = \Pi(\neg p) = 1)$  is the case of total ignorance. Nothing is known about the truth value of  $p$ .
- $0 < \Pi(p) < 1 (= 1 > N(p) > 0)$  means that  $p$  is somewhat impossible.
- $\Pi(p) = 0$  means that  $p$  is certainly false.

# $\Pi$ -ATMS: Possibilistic Logic

- Clause attached with a lower bound of its necessity measure

$$(f \ \alpha) \text{ where } \alpha \in [0, 1], N(f) \geq \alpha$$

- Resolution rule

$$\frac{(c \ \alpha) \quad (c' \ \beta)}{(\text{Resolvent}(c, c') \ \min \alpha, \beta)}$$

- Example:

$$\begin{array}{l} \text{C1} \quad (\neg a \vee \neg b \vee \neg c \ 0.7) \\ \text{C2} \quad (\neg d \vee c \ 0.4) \end{array}$$

From C1 and C2 the clause  $(\neg a \vee \neg b \vee \neg d \ 0.4)$  can be derived.

# $\Pi$ -ATMS: Principles

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- Each clause has a weight, i.e., the lower bound of its necessity degree.
- Assumptions may also be weighted.
- A  $\Pi$ -ATMS should answer the following:
  - Under what configuration of assumptions is the proposition  $p$  certain to a degree  $\alpha$ ?
  - What is the inconsistency degree of a given configuration of assumptions?
  - In a given configuration of assumption, to what degree is each proposition certain?
- Note, the  $\Pi$ -ATMS in its original form is more general than the NATMS.

## $\Pi$ -ATMS: Definitions

- [Environment]  $[E \ \alpha]$  is an environment of the proposition  $p$  iff  $N(p) \geq \alpha$  is a logical consequence of  $E \cup Th$  when all assumptions in  $E$  are set to TRUE with degree 1.
- [ $\alpha$ -Environment]  $[E \ \alpha]$  is an  $\alpha$ -environment of  $p$  iff  $[E \ \alpha]$  is an environment of  $p$  and  $\forall \alpha' > \alpha, [E \ \alpha']$  is not an environment of  $p$ .
- [ $\alpha$ -Nogood]  $[E \ \alpha]$  is a  $\alpha$ -nogood iff  $E \cup Th$  is  $\alpha$ -inconsistent, i.e.,  $E \cup Th \models (\perp \alpha)$ . A  $\alpha$ -nogood is minimal if there is no other nogood  $[E', \beta]$  such that  $E \subset E'$  and  $\alpha \leq \beta$

## $\Pi$ -ATMS: Definitions (II)

### Labels (only using non-weighted assumptions)

- [(weak) consistency]  $\forall [E_i \ \alpha_i] \in L(p)$ ,  $E_i \cup Th$  is  $\beta$ -inconsistent with  $\beta < \alpha_i$ .  $\beta$  ensures that only formulas with weights  $> \beta$ , and from which  $p$  can be deduced, are member of the  $p$ 's label.
- [soundness]  $L(p)$  is sound iff  $\forall [E_i \ \alpha_i] \in L(p)$  we have  $E_i \cup Th \models (p \ \alpha_i)$ .
- [completeness]  $L(p)$  is complete iff for every environment  $E'$  such that  $E' \cup Th \models (p \ \alpha')$  then  $\exists [E_i \ \alpha_i] \in L(p)$  such that  $E_i \subset E$  and  $\alpha_i \geq \alpha'$ .
- [minimality]  $L(p)$  is minimal iff it does not contain two environments  $[E, \alpha]$ ,  $[E', \alpha']$  such that  $E \subset E'$  and  $\alpha \geq \alpha'$ .

## $\Pi$ -ATMS: Remarks

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- Inconsistent environments can be element of a node label.
- Subset minimality of labels is not required.
- Solutions can be ranked.

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