

# WYSIWYG vs. coding text

or thinking about structuring documents...

The Proseminar Quadrology (3/4) http://education.dbai.tuwien.ac.at/wie/WS05/

Wolfgang Gatterbauer Vienna, November 4, 2005 Deciding on the key message and storylining are key steps in the process of writing, and should be done previous to actual wording of the text.

#### WRITING A SCIENTIFIC ARTICLE\*

Most important steps in writing considered by lecturer

## Decide on key message

Craft the storyline

#### **Create text**

consider length

- Think about the key message / the main ideas you want to convey in your article
- Logical flow of thoughts
- red line
- iterative
- transitions

- Find suitable wording and formulate your thoughts into phrases
- Consider length specifications and accordingly adjust your text

<sup>\*</sup> assuming your research is done and the task at hand is to write up your results for an article Source: http://education.dbai.tuwien.ac.at/wie/WS05/

For this reason, we disagree with common arguments against WYSIWYG editors.

#### **CONCEPTUALLY DISTINCT TASKS IN WRITING**

Opinion of the lecturer

Composition vs. typsetting ([Cot99], Sect. 2.1)

Structuring vs. wording

- 1. Composition of the text:
  - actual choice of words to express the ideas
- logical structuring of the text
- 2. Typesetting of the document

- 1. Determining the audience and template of the document
- 2. Logical structuring of one's thoughts
- 3. Actual wording of the thoughts

## **GROCERY LIST EXAMPLE – COMPOSING TEXT WITH WYSIWYG\***

nput author*		Output	
Vegetables	Tomatoes Water melon	Vegetables	Tomatoes Water melon
Milk fridge	Mozarella Milk Butter	Milk fridge	Mozarella Milk Butter
Beverages	Champagne Mineral water Orange Juice	Beverages	Champagne Mineral water Orange Juice
Cashier	Vienna Newspaper Chewing gum	Cashier	Vienna Newspaper Chewing gum

<sup>\*</sup> Using MS Office Word 2003 Source: http://education.dbai.tuwien.ac.at/wie/WS05/

#### **GROCERY LIST EXAMPLE – CODING TEXT\***

### \documentclass{article} \begin{document} \Large \begin{center} \begin{tabular}{lp{6cm}} \textbf{Vegetables} & \raggedright Tomatoes\\ Water melon \tabularnewline[10pt] \textbf{Milk fridge}& \raggedright Mozarella\\ Milk\\ Butter \tabularnewline[8pt] \textbf{Beverages}& \raggedright Champagne\\ Mineral water\\ Orange Juice \tabularnewline[8pt] \textbf{Cashier}& \raggedright Vienna Newspaper\\ Chewing gum \tabularnewline[8pt] \end{tabular} \end{center} \end{document}

Input author\*

## **Output**

Vegetables Tomatoes

Water melon

Milk fridge Mozarella

Milk

Butter

Beverages Champagne

Mineral water

Orange Juice

Cashier Vienna Newspaper

Chewing gum

## "THE EVILS OF WYSIWYG" ([Cot99], Sect. 2.2)

- 1. The author is <u>distracted from</u> the proper business of <u>composing text</u>, ...
- 2. ... The final product (of a word processor) is greatly inferior to that of a real typesetting program.
- 3. The user of a word processor is under a strong temptation to <u>lose sight of the logical structure</u> of the text ad to conflate this with superficial typographical elements.

#### "THE EVILS OF ...WHAT?"

- 1. ... distracted from ... composing text ...
- 2. ... The final product ... is greatly inferior ...
- 3. ...lose sight of the logical structure of the text ...

## Composing text with WYSIWYG\*

Vegetables	Tomatoes Water melon	
Milk fridge	Mozarella Milk Butter	
Beverages	Champagne Mineral water Orange Juice	
Cashier	Vienna Newspaper Chewing gum	

## Coding text\*\*

```
\documentclass{article}
\begin{document}
\Large
 \begin{center}
 \begin{tabular}{lp{6cm}}
   \textbf{Vegetables} & \raggedright Tomatoes\\
   Water melon \tabularnewline[10pt]
   \textbf{Milk fridge}& \raggedright Mozarella\\
   Milk\\
   Butter \tabularnewline[8pt]
   \textbf{Beverages}& \raggedright Champagne\\
   Mineral water\\
   Orange Juice \tabularnewline[8pt]
   \textbf{Cashier}& \raggedright Vienna Newspaper\\
   Chewing qum \tabularnewline[8pt]
 \end{tabular}
 \end{center}
\end{document}
```

<sup>\*</sup> Using MS Office Word 2003

<sup>\*\*</sup> Using WinEdt 5.3, MiKTeX 2.4

## CODING TEXT (1/...)

```
Layer 1 contains the fraction of core or unique information $a u=1
/ \rho = 0.4$. Layers 2 and 3 contain redundant representations of
the core information. Arranged from left to right we have
fractions of core information with decreasing redundancy. In our
example we can distinguish two blocks of information with
$\rho 1=3$ and $\rho 2=2$ that contain each 0.2 units of unique
information appearing 3 or 2 times, respectively.
We use the variable $\alpha$ to describe the fraction of unique
information that can be found within a certain block with constant
redundancy. Hence, we can write for i \in \{1,2\}
\begin{equation}
    a \{ui\}=\alpha i a u = \frac{\alpha i}{\alpha i} \.
\end{equation}
From (\ref{eq:def r u}), we can write unique recall as
\begin{equation}
    r_u = \frac{b_u}{a_u} = \rho b_u = \rho (b_{u1} + b_{u2}) .
    \label{eq:example 2 5}
\end{equation}
where b \{u1\}\ and b_{u2}\ express the amount of unique
information covered from each block.
Assuming equal probability of discovery for each piece of
information, the recall or coverage of information within each of
the two blocks 1 and 2 is the same as the overall recall (rac{1}{2}
r 2 = r$).
\noindent We can now write for each of the two blocks
\begin{equation}
    r {ui}=\frac{b {ui}} {a {ui}} = \frac{\rho b {ui}}
                                                          {\alpha i}
\end{equation}
\noindent Using this together with (\lceil eq : example 2 5 \}), we get
\begin{equation}
    r_u= \alpha_1 r_{u1} + \alpha_2 r_{u2}
    \label{eq:example 2 5 2}
\end{equation}
According to proposition~\ref{prop:redundancy formula}, unique
recall for each of the two blocks can be written as
\begin{align}
    r {u1} &=1-(1-r)^3 \\
    r {u2} &=1-(1-r)^2
\end{align}
```

"... the mechanics of typing an ASCII document suitable for feeding to LaTeX are not much different from typing in a modern word processor."

([Cot99], Sect. 2.4)

<sup>\*</sup> Using WinEdt 5.3, MiKTeX 2.4

#### RELATED LITERATURE

- [Cot99]: Allin Cottrell. Word Processors: Stupid and Inefficient. Online position paper, 1999. http://ricardo.ecn.wfu.edu/~cottrell/wp.html (3 Nov. 2005).
- [Nie05]: Jakob Nielsen. *R.I.P. WYS/WYG*. Online column, posted October 10, 2005.

http://www.useit.com/alertbox/wysiwyg.html (3 Nov. 2005).