# Exercise Sheet 3 (WS 2019)

#### 3.0 VU Datenmodellierung 2 / 6.0 VU Datenbanksysteme

#### About the exercises

#### General information

In this part of the exercises you apply the theoretical knowledge about transaction management, recovery, and multi-user synchronization that you have gained in the lecture.

We recommend you to solve the problems **on your own** (it is a good preparation for the exam – and also for your possible future job – to carry out the tasks autonomously). Please note that if we detect duplicate submissions or any plagiarism, both the "original" and the "copy" will be awarded 0 points.

Your submission must consist of a single, typset PDF document (max. 5MB). We do not accept PDF files with handwritten solutions.

In total there are 8 tasks and at most 15 points that can be achieved on the entire sheet.

#### **Deadlines**

until 11.12. 12:00 pm Upload your solutions to TUWEL 07.01. 13:00 pm Evaluation and feedback is provided in TUWEL

## Consultation Hours (optional)

In the week before the deadline there are consultation hours held by tutors. If you have problems understanding the topics of the exercise sheet or questions about the exercises, you are welcome to just drop in at these consultation hours. The tutors will gladly answer your questions and help you understand the subjects.

The goal of these consultation hours is to help you with **understanding the topics and specific tasks** of the exercise sheet. The tutors will not solve your exercises or check your answers before you hand them in.

Participation is completely voluntary — dates and locations of the consultation hours can be found in TUWEL.

#### Debriefing (optional)

A few days after you received your feedback and grading of this exercise sheet, there is the opportunity to go through the tasks in small groups (max. 25 persons). The (relative) small group size is intended to enable an active participation. Each of these groups will be held by an assistant. The specific agenda of these meetings will depend on the interests and question of the participants (i.e., you). The main objectives are answering your open questions and resolving your remaining issues regarding the exercises. Therefore, please have a look at your feedback and evaluation to identify such problems before you attend the class. When participating, dare to ask your questions – no question has a (negative) impact on your grade.

Participation is absolutely voluntary. Registration in TUWEL is required to keep the size of the groups small. Dates and locations can be found in TUWEL.

#### Further questions - TUWEL forum

If you have any further questions concerning the contents or organization, do not hesitate to ask them on TUWEL forum.

## Recovery

This section is about the use of log records to ensure atomicity and durability of transactions. For log records the format presented in the lecture is used, which is summarized here:

Log records for actions performed by a transaction have the following format

```
[LSN, TA, PageID, Redo, Undo, PrevLSN],
```

where LSN indicates the LogSequenceNumber of the record, TA identifies the transaction performing the action and PageID specifies the page that was changed. Redo and Undo contain the redo/undo information and PrevLSN the LSN of the previous log record of the same transaction.

*Redo-* and *Undo-*information are recorded by describing the necessary changes using addition and subtraction (we will only deal with numerical values):

An example for such a log record is

```
[\#i, T_j, P_X, X+=d_1, X-=d_2, \#k],
```

which indicates that according to the log record with the number i, the transaction  $T_j$  wrote a field X on page  $P_X$ . In order to redo this action, X needs to be increased by  $d_1$ , whereas to undo this step, X must be decreased by  $d_2$ . Finally, the previous log record of this transaction has number k.

Log records recording the begin of a transaction (BOT) and commit of transaction only contain the LSN, the TA, the type of operation (BOT or commit), and the PrevLSN. The corresponding log records thus have the following format:

```
[LSN, TA, (BOT|Commit), PrevLSN].
```

Compensation Log Records (CLRs) are formatted as follows:

```
⟨LSN, TA, PageID, Redo, PrevLSN, UndoNextLSN⟩,
```

with UndoNextLSN being the LSN of the next log record for the same transactions that needs to be undone. Like for the "standard" log records, also for BOT-CLRs the shortened format

```
⟨LSN, TA, BOT, PrevLSN⟩ may be used.
```

Task 1 (Logging) [1 point]

Consider the schedule in Figure 1, which shows the three transactions  $T_1$ ,  $T_2$  and  $T_3$ . The capital letters A, B, C and D represent fields in the database and  $a_i$ ,  $b_i$ ,  $c_i$  and  $d_i$  are local variables of the different transactions. Moreover,  $r_i(\Gamma, \gamma)$  denotes a read (the value of the field  $\Gamma$  is read from the database and stored in the local variable  $\gamma$ ) and  $w_i(\Gamma, \gamma)$  indicates a write (the value represented by  $\gamma$  is written to the field  $\Gamma$  in the database). COMMIT marks the successful termination of a transaction and ROLLBACK the rollback of a transaction. Assume that the rollback of a transaction takes places before the next action according to the schedule is performed, i.e. the rollback starts at the point marked with ROLLBACK, and completes successfully before the next action takes place. (e.g. the ROLLBACK in step 21 finishes before the write in step 22 takes place).

Finally, assume that at the start (line 1) relevant part of the database consists of the following values:

$$A: 10$$
  $B: 57$   $C: 31$   $D: 43$ 

(a) For each line of the schedule where either a field in the database or a local variable is changed, provide the value of this field/variable after the operation. Provide the corre-

	$T_1$	$T_2$	$T_3$
1		BOT	
2	вот		
3		$r_2(A, a_2)$	
4	$w_1(B, 0+25)$		
5			BOT
6		$r_2(B,b_2)$	
7			$r_3(C,c_3)$
8		$w_2(A, a_2 - 5)$	
9			$w_3(B, 0+18)$
_10	$r_1(C,c_1)$		
11		$w_2(D, a_2 + b_2)$	
12			$w_3(C,c_3-5)$
_13	$w_1(C, c_1 + 15)$		
_14	$r_1(D,d_1)$		
_15			$r_3(D,d_3)$
16		$r_2(A, a_{22})$	
17			$r_3(B,b_3)$
18	COMMIT		
19			$w_3(D,c_3-b_3)$
20		$w_2(A, a_2 - a_{22})$	
21			ROLLBACK
22		$r_2(D,d_2)$	
23		$w_2(A, d_2 - 5)$	
24		COMMIT	

Figure 1: Schedule for exercise 1.

sponding line number of the schedule (for all changes caused by the ROLLBACK, use line number 21).

(b) List the log records created by this schedule in the order of their creation. Use the format described at the beginning of this section. Recall that the redo- and undo information are supposed to be recorded using addition and subtraction. Assume that each field  $\Gamma$  is located on the page  $P_{\Gamma}$ . To increase readability, please use the style #i for the LSN and PrevLSN. If, for some record, no previous record exists, please use 0 as the previous LSN. Your list should also include the log records for the rollback of  $T_3$ .

Note: Format the log records in a readable way, e.g. in a real list (with one entry per row) or a table (again, one record per row). Do not write the log records as continuous text. If the answer is formatted in a way that is not readable, we may give 0 points for this exercise. (In case you use the IATEX template provided, you can find a suggestion for a somewhat readable format there.)

## Task 2 (Recovery) [1.5 points]

Suppose that after a crash of some database system you find the situation shown in Figure 2. The left side of the figure shows the content of the recovered logfile. On the right side, the content of the pages  $P_A$ ,  $P_B$ , and  $P_D$  is illustrated.

#### Log-archive

#### Pages in the background memory

$[\#1,T_2,{ t BOT},\#0]$	$P_A$	LSN: #5
$[\#2,T_1,{ t BOT},\#0]$		
$[\#3, T_3, \mathtt{BOT}, \#0]$	A =	= 50
$[\#4, T_1, P_B, B=45, B=45, \#2]$		
$[\#5,T_2,P_A,\mathrm{A}{+}{=}1,\mathrm{A}{-}{=}1,\#1]$	$P_B$	LSN: #13
$[\#6, T_3, P_D, D+=111, D-=111, \#3]$		
$[\#7,T_4,{ t BOT},\#0]$	B = 70	C = 111
$[\#8, T_1, P_B, B+=51, B-=51, \#4]$		
$\langle \#9, T_1, P_B, B=51, \#8, \#4 \rangle$	$P_D$	LSN: #6
$[\#10, T_2, P_B, C+=50, C-=50, \#5]$		
$[\#11, T_2, P_B, C+=157, C-=157, \#10]$	D :	= 66
$\langle #12, T_2, P_B, C-=157, #11, #10 \rangle$		
$\langle \#13, T_1, P_B, B+=45, \#9, \#2 \rangle$		
$[\#14, T_4, P_D, D+=5, D-=5, \#7]$		
$\langle #15, T_2, P_B, C=50, #12, #5 \rangle$		
$[#16, T_3, P_B, C-=206, C+=206, #6]$		
$\langle \#17, T_1, \mathtt{BOT}, \#13 \rangle$		
$[\#18, T_4, P_B, B+=183, B-=183, \#14]$		
$[\#19, T_5, \mathtt{BOT}, \#0]$		
$[\#20, T_5, P_A, A+=5, A-=5, \#19]$		
$[\#21, T_5, \texttt{COMMIT}, \#20]$		
f.,, , , , , , , , , , , , , , , , , , ,		

Figure 2: Specification for Task 2: The content of the log archive (left) and the pages of the database (right) after some crash.

Use this information to carry out a recovery of the database.

- (a) State the values of A, B, C, and D after the redo-step.
- (b) State the Compensation Log Records (CLRs) created during the recovery.
- (c) State the values of A, B, C, and D once the recovery is completed.

## Concurrency Control

#### Task 3 (Properties of transactions)

[2.6 points]

Consider the set  $\mathcal{T}$  of transactions and the corresponding schedule  $\mathcal{H}$ , which is given by a sequence of basic operations:

$$\mathcal{T} = \{T_1, T_2, T_3, T_4, T_5, T_6, T_7\}$$

$$\mathcal{H} = b_1 \to r_1(A) \to b_2 \to r_2(B) \to r_2(A) \to w_2(B) \to b_3 \to w_3(C) \to b_7 \to w_1(A) \to r_7(C)$$

$$\to b_6 \to b_4 \to r_6(A) \to w_4(A) \to r_7(A) \to b_5 \to w_6(A) \to r_3(A) \to r_7(B) \to r_6(B) \to r_7(C)$$

$$\to w_5(D) \to w_6(C) \to a_6 \to a_1 \to r_5(B) \to r_2(C) \to r_5(C) \to c_2 \to r_3(C) \to w_5(C) \to c_3$$

$$\to w_5(B) \to c_7 \to c_5 \to w_4(D) \to c_4.$$

- (a) Create the precedence graph (serializability graph)  $SG(\mathcal{H})$ .
- (b) For each edge in the precedence graph, provide at least one pair  $p_i \to p_j$  of operations that justify the existence of this edge.
  - For the edges  $T_2 \to T_5$ ,  $T_3 \to T_6$ , and  $T_4 \to T_7$  (if they are part of the graph) list *all* pairs of operations that justify the existence of these edges.
- (c) If the schedule is conflict serializable, state *one* possible conflict equivalent serial order of the transactions. If the schedule is not conflict serializable, state a minimal set of transactions that must be removed from the schedule to get a conflict serializable schedule. For the remaining schedule, state such a conflict equivalent serial schedule.
- (d) List all pairs of transactions  $(T_i, T_j)$  in the schedule  $\mathcal{H}$  such that  $T_j$  reads from  $T_i$ . For each such pair  $(T_i, T_j)$  state at least one pair  $(w_i(X), r_j(X))$  of operations that make  $T_j$  reading from  $T_i$ .
- (e) Determine which of the following properties hold for the schedule  $\mathcal{H}$ :
  - Recoverable
  - Avoids cascading abort
  - Strict

Justify your answer.

(f) Determine which of the properties from part (e) of this task (Recoverable, avoids cascading abort, and strict) are satisfied by the following schedule consisting of four transactions  $T_1$ ,  $T_2$ ,  $T_3$  and  $T_4$ :

$$b_1 \to b_2 \to b_3 \to b_4 \to r_3(A) \to w_2(A) \to w_4(C) \to r_1(B) \to r_2(A) \to w_4(C) \to r_2(A) \to a_4 \to w_3(C) \to w_2(B) \to c_2 \to r_1(A) \to w_3(B) \to r_3(A) \to w_1(C) \to c_3 \to r_1(C) \to r_1(B) \to c_1$$

Again, justify/explain your answer.

#### Task 4 (Locks and Deadlocks)

[2.5 points]

Consider the sequence of lock requests shown below, where "lockS<sub>i</sub>(O)" (resp. "lockX<sub>i</sub>(O)") indicates a transaction  $T_i$  requesting a shared (resp. an exclusive) lock on an object O, and "rel<sub>i</sub>(O)" describes a transaction  $T_i$  releasing all locks on O:

$$\begin{aligned} \mathsf{lockX}_1(C) \, &\to \, \mathsf{lockS}_3(D) \, \to \, \mathsf{lockS}_2(D) \, \to \, \mathsf{lockX}_4(A) \, \to \, \mathsf{lockX}_4(D) \, \to \, \mathsf{lockS}_1(A) \, \to \\ \mathsf{lockX}_2(B) \, &\to \, \mathsf{lockS}_4(B) \, \to \, \mathsf{rel}_2(D) \, \to \, \mathsf{lockS}_3(C) \, \to \, \mathsf{lockX}_3(B). \end{aligned}$$

(a) Assume some DBMS receives the above sequence of lock requests and works through them in the given order. Whenever some request cannot be granted to a transaction, this transaction is blocked (i.e. its subsequent lock requests are postponed until the transaction is revoked).

State the order in which the DBMS works through the lock requests, and state immediately after each request whether the lock is granted or whether the transaction has to wait for it. Use  $\mathtt{grantS}_i(O)$  and  $\mathtt{grantX}_i(O)$  to denote that a shared-resp. exclusive lock on an object O is granted, use  $\mathtt{wait}(i)$  to indicate that a transaction was blocked to wait for a lock, use  $\mathtt{relS}_i(O)$  and  $\mathtt{relX}_i(O)$  to show that a shared-resp. exclusive lock on object O was released (as the result of some  $\mathtt{rel}_i(O)$ ), and use  $\mathtt{resume}(i)$  to indicate that some transaction was revoked because the requested lock is now available and is granted.

To determine the correct order, assume that once a blocked transaction is revoked, it catches up all "skipped" operations, i.e. all of its omitted operations are performed, until either the transaction blocks again, or there are no more omitted operations for this transactions. Only if one of these two conditions is reached, proceed with working through the actions on the original release.

**Example:** Consider the sequence

$$\mathtt{lockS}_1(A) \to \mathtt{lockS}_2(A) \to \mathtt{lockX}_1(A) \to \mathtt{lockX}_2(B) \to \mathtt{lockS}_1(B)$$

of lock requests of two transactions  $T_1$ ,  $T_2$ .

We obtain the following list:

1:	$\mathtt{lockS}_1(A)$
2:	$\mathtt{grantS}_1(A)$
3:	$\mathtt{lockS}_2(A)$
4:	$\mathtt{grantS}_2(A)$
5:	$\mathtt{lockX}_1(A)$
6:	$\mathtt{wait}(1)$
7:	$\mathtt{lockX}_2(B)$
8:	$\mathtt{grantX}_2(B)$

(b) Sketch the current situation of held locks resp. blocked transactions. Therefor provide a table as shown below. Into each field of the table, insert an X (a S) if the corresponding transaction has an exclusive (resp. a shared) lock on this object. For each blocked transaction fill in a WS (wait shared) or WX (wait exclusive) into the corresponding field for the lock request that blocked the transaction.

	A	В	C	D
$T_1$				
$T_2$				
$T_3$				
$T_4$				

- (c) Show the wait ("wait-for") graph for the current situation.
- (d) State whether there currently exists a deadlock.
- (e) State one possible sequence of releases that releases all locks currently held. If releasing such a lock revokes a transactions, then all lock- and release requests by this transactions have to be handled before additional releases may be defined. If there currently exists a deadlock, abort transaction  $T_4$  (i.e. all locks of  $T_4$  are released immediately).
- (f) Consider the given sequence of lock requests and releases. Does it violate two-phase locking (2PL)? What about the sequence you created in task (e)?

#### Task 5 (Two-Phase Locking)

[1.5 points]

Consider the following three transactions  $T_1$ ,  $T_2$ , and  $T_3$ , and the respective sequence of operations  $(r_i(O) \text{ and } w_i(O) \text{ denote a read- resp. write operation by } T_i \text{ on } O$ , and  $c_i$  marks the commit of  $T_i$ ).

Assume that ("normal") 2 Phase Locking is applied to these transactions. State the resulting schedule (consisting of the lock requests, the read- and write operations, the releases of the locks, and the commits).

Make the following assumptions:

- Notation: Please use  $lockS_i(O)$  and  $lockX_i(O)$  to denote a request for a shared-resp. exclusive lock on object O by transaction  $T_i$ . Please also use  $rel_i(O)$  to indicate the release of all locks by  $T_i$  on O. (Hint: You don't need to state explicitly whether a lock is granted or not. This information is given implicitly by the transaction performing a corresponding read resp. write afterwards or not.)
- Lock requests and releasing locks: For each operation (read, write, commit), state the required lock requests (unless the transaction already holds the required locks). In doing so, assume that locks are requested as economical as possible, which means:
  - A lock is only requested if it is really needed.
  - A lock is held as short as possible, i.e. locks are requested at the latest possible time and released at the earliest possible point in time.
- Scheduling of the transactions: Assume that each transaction performs one operations (read, write, commit) before the next transaction is scheduled. I.e., in our case the real sequence of actions is  $r_1(A) \to r_2(A) \to w_3(C) \to r_1(B) \to \dots$  Lock requests and releasing locks do not count as operations, i.e. before and after each operation (read, write, commit), the transaction is allowed to request or release an arbitrary number of locks, before it is the next transactions turn.

Deviations from this sequence are only allowed if one transaction is blocked. In such a case, the transaction is omitted every time it is blocked. This is continued until the transaction is revoked. Once this happens, the transaction again takes her turns in the schedule as before – again only performing one operation (read, write, commit) per turn.

The following example demonstrates the control flow for two transactions: Assume  $T_1$  consists of actions  $\alpha_1, \alpha_2, \ldots$ , and  $T_2$  of  $\beta_1, \beta_2, \ldots$ . The normal sequence is  $\alpha_1, \beta_1, \alpha_2, \beta_2, \ldots$ . Assuming  $T_2$  requires a lock for  $\beta_3$  that is held by  $T_1$ , i.e.  $T_2$  blocks, then the sequence would continue  $\alpha_3, \alpha_4, \alpha_5, \ldots$ . If the lock is released after  $\alpha_5$ , then the sequence continues with  $\alpha_5, \beta_3, \alpha_6, \beta_4, \ldots$ 

#### Task 6 (Multi-Granularity Locking)

[2.4 points]

Consider the hierarchy within a database depicted in Figure 3.

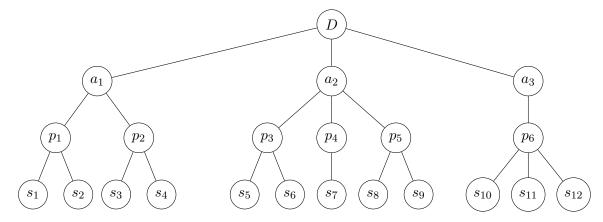


Figure 3: Hierarchy of database objects for Task 6

Consider the following sequences of lock requests and releases of locks of four transactions  $T_1$ ,  $T_2$ ,  $T_3$ , and  $T_4$  on the resources described in Figure 3.

(a) 
$$lockS_1(p_2) \rightarrow lockX_2(s_9) \rightarrow lockS_3(p_6) \rightarrow lockX_1(p_3) \rightarrow lockS_3(s_4) \rightarrow lockX_2(s_3) \rightarrow lockS_4(a_1) \rightarrow rel_1(p_2)$$

$$\begin{array}{l} (\mathrm{b}) \ \mathsf{lockX}_1(p_4) \to \mathsf{lockS}_2(p_5) \to \mathsf{lockX}_3(p_1) \to \mathsf{lockS}_3(s_8) \to \mathsf{lockX}_2(s_5) \to \mathsf{lockX}_1(s_6) \to \mathsf{lockX}_1(p_1) \to \mathsf{lockS}_2(p_3) \to \mathsf{lockS}_4(s_{10}) \to \mathsf{rel}_3(s_8) \ \mathsf{lockX}_3(s_7) \to \mathsf{rel}_1(p_4) \end{array}$$

Within these sequences,  $lockS_i(O)$  denotes transaction  $T_i$  requesting a shared lock on object O,  $lockX_i(O)$  denotes transaction  $T_i$  requesting an exclusive lock on O, and  $rel_i(O)$  denotes transaction  $T_i$  releasing all locks held on O.

Answer the following questions for both sequences:

• Show how one has to proceed to process the lock requests and releases of locks in accordance to the Multi Granularity Locking (MGL) protocol: State the sequence of required lock requests, and in the case of a release state which further locks can be released as a result. *Hint*: Make sure to keep the required order in both cases, when requesting and releasing a lock.

Please use the following notation:  $lockIS_i(O)$ ,  $lockIX_i(O)$ ,  $lockS_i(O)$ , and  $lockX_i(O)$  for transaction  $T_i$  requesting a IS-, IX-, S- resp. X-lock on object O;  $relIS_i(O)$ ,  $relIX_i(O)$ ,  $relS_i(O)$ , and  $relX_i(O)$  for transaction  $T_i$  releasing a IS-, IS-, S- resp. X-lock on object O. Make also sure that a transaction only requires locks it does not already hold.

• Mark lock requests that cannot be granted. Assume that in such a case the corresponding transaction is blocked, i.e. no further actions of the transaction are performed until the lock is granted and the transaction revoked. This may happen because of another transaction releasing the lock (Lock requests and releases of locks of blocked transactions are omitted). Once the transaction is revoked, all omitted actions are made up for before the processing of the sequence is continued at the position where the lock was released.

- For each declined lock, state why this lock is not granted.
- Does a deadlock occur as a result of this sequence? If this is the case, explain why.
- If no deadlock occurs, but there is at least one transaction blocked at the end of the sequence: Provide a minimal number of locks that must be released to continue these transactions. By doing that, note that transactions can only release shared and exclusive locks explicitly; but provide also the IX- and IS-locks which are released implicitly by them. (Don't forget to maintain the right order.)

Once the blocked transaction is revoked, continue the execution of this transaction. If this makes the transaction block again, state again a minimal number of locks that need to be released in order to continue with processing the transaction.

#### Hint:

• If the situation occurs that a transaction acquires a lock it already holds on one or more children of this node, you may assume that these locks are automatically removed from the child nodes (you need not state the release of these locks explicitly).

#### Task 7 (Timestamp based Locking)

[3 points]

Consider the following sequence of operations of four transactions  $T_1$ ,  $T_2$ ,  $T_3$ , and  $T_4$  which access three objects A, B, and C.

$$\begin{array}{l} \operatorname{BOT}_2 \to \operatorname{BOT}_3 \to w_2(A) \to w_3(A) \to \operatorname{BOT}_1 \to r_2(A) \to r_2(B) \to w_1(B) \to \operatorname{BOT}_4 \to r_2(B) \to res? \to w_4(C) \to r_1(A) \to r_2(C) \to w_4(B) \to c_2 \to c_3 \to res? \to c_1 \to c_4 \end{array}$$

In this sequence,  $BOT_i$  denotes the start of a transaction i,  $r_i(X)$  denotes a read (transaction  $T_i$  reads object X),  $w_i(X)$  denotes a write (transaction  $T_i$  writes object X), and  $c_i$  denotes the successful termination (commit) of transaction i. Entries res? indicate that at these points in time, one transaction shall be restarted in case some transaction has been reset earlier but was not yet restarted. In case there is more than one such transaction, restart the transaction that was reset first. After the restart, execute all operations of this transaction prior to the current position (i.e. the position of the current res?) in the sequence.

(a) Use the concurrency control protocol based on timestamps discussed in the lecture to create a valid (according to this protocol) schedule. Use the version of the protocol that not necessarily creates recoverable schedules. I.e. writes are performed immediately and the access to such fields is controlled only by the read- and write timestamps (i.e. transaction are either reset or get access, but are not blocked).

In case some transaction is reset, you need not care about whether other transactions are affected by this rollback. Only the current transaction is reset, and no cascading rollback is performed (even if possible).

In case of such a rollback, both the read- and write TS of all fields remain unchanged.

Please state the resulting schedule as a table with the following columns:

$$\texttt{\# action } \texttt{rTS}(A) \texttt{ wTS}(A) \texttt{ rTS}(B) \texttt{ wTS}(B) \texttt{ rTS}(C) \texttt{ wTS}(C)$$

The column # should contain an increasing number. For the column action, please use the format for BOT actions, COMMIT actions, as well as reads and writes described above

and also used in the description. If a transaction is reset, please use  $\mathbf{reset}_i$  for the corresponding record. In the remaining columns, please state the values of the read- and write TS after the execution of the corresponding action.

- (b) Is the created schedule recoverable?
- (c) Next, use the variant of the protocol that guarantees *strict schedules*. (Apply the variant using a *dirty bit*.) In case a transaction is reset if applicable the write timestamps shall be reset as well. Read timestamps remain unchanged.

Like for exercise a), state the resulting schedule in a table. In addition to the information already provided in exercise a), also provide these information:

• state for each field A, B, and C whether the dirty bit is set or not. I.e., use a table with the following columns:

```
 \texttt{\# action } \texttt{wTS}(A) \quad \texttt{d}(A) \quad \texttt{rTS}(B) \quad \texttt{wTS}(B) \quad \texttt{d}(B) \quad \texttt{rTS}(C) \quad \texttt{wTS}(C) \quad \texttt{d}(C)
```

- If a transaction  $T_i$  is blocked, add  $block_i$  to the schedule.
- (d) Is the created schedule recoverable?

To solve these exercises, please consider the following assumptions and conventions:

- Assume that the initial values of readTS and writeTS of each, A, B, and C is 0.
- As timestamps for the transactions, use the # of the corresponding BOT record.
- When you reach the end of the schedule and there are still transactions that have been reset but not yet restartet (i.e. no suitable *res*? record exists), then this transaction is just not restartet.

#### Task 8 (Transactions in SQL)

[0.5 points]

Consider the following relational schema of a company, that contains records of performed tasks and charging information on these tasks:

(Primary keys are underlined, foreign keys are italic).

```
Tasks (\underline{task\_id}, by_person, for_person, task_description, amount) paid (\underline{task\_id}: Tasks.task\_id) approved (\underline{task\_id}: Tasks.task\_id, approval)
```

Identify for every scenario described below the *lowest* isolation level that offers the required degree of isolation, respectively. Describe also, whether transactions can run with the given concurrency in their respective isolation level as desired, or whether problems are occurring. Due to lack of space, below we provide only sketches of the queries/transactions. You can find the complete queries in the available SQL files.

(a) Description: Alice and Bob both insert a new task, for which the other person is charged, respectively. When doing so, they subtract from the actual cost of the task the amount of money they owe the other person. The company has strict conditions for inserting new

tasks: tasks are not allowed to be inserted in parallel, but it must be possible to identify a clear order in which the tasks were added.

Schedule:

Alice	Bob
	BEGIN;
	SET TRANSACTION ISOLATION LEVEL
BEGIN;	
SET TRANSACTION ISOLATION LEVEL	
SELECT sum(amount)	
<pre>FROM Tasks('Bob', 'Alice');</pre>	
INSERT INTO paid	
(SELECT task_id	
FROM Tasks('Bob', 'Alice'));	
INSERT INTO Tasks VALUES	
(9, 'Alice', 'Bob', 'work', 211.20);	
	SELECT sum(amount)
	FROM Tasks('Alice', 'Bob');
	INSERT INTO paid
	(SELECT task_id
	FROM Tasks('Alice', 'Bob'));
	INSERT INTO Tasks VALUES
	(8, 'Bob', 'Alice', 'work', 211.20);
COMMIT;	
	COMMIT;

where Tasks(a,b) stands for the following string:

Tasks WHERE by\_person=a AND for\_person=b AND task\_id NOT IN (SELECT task\_id FROM paid)

(b) Description: Before customers can be charged for tasks, the corresponding task has to be approved by the responsible supervisor. The approvals are inserted in the database within the scope of transactions. These transactions should restrict the possibility of executing transactions in parallel as little as possible. In addition, it is no problem if finished parallel updates on the database become visible during the course of these transactions.

Schedule:

Supervisor	Parallel Queries
BEGIN;	
SET TRANSACTION ISOLATION LEVEL	
SELECT * FROM Tasks WHERE ¬approved	
	INSERT INTO Tasks VALUES (12,);
	INSERT INTO Tasks VALUES (13,);
SELECT * FROM Tasks NATURAL JOIN paid	
SELECT * FROM Tasks NATURAL JOIN paid	
WHERE ¬paid	
INSERT INTO approved VALUES (5,);	
SELECT * FROM Tasks WHERE -approved	
	INSERT INTO Tasks VALUES (10,);
	INSERT INTO Tasks VALUES (11,);
SELECT * FROM Tasks WHERE ¬approved	
COMMIT;	

where ¬approved and ¬paid stand for the conditions: task\_id NOT IN (SELECT task\_id FROM approved) resp. task\_id NOT IN (SELECT task\_id FROM paid)

(c) Description: Accounting wants to issue invoices to customers with approved, but yet unpaid tasks. For this operation (i.e., billing), it is important to work with consistent data, i.e. the data must not change due to parallel writes while the invoices are created. Schedule:

Supervisor	Parallel Queries
BEGIN;	
SET TRANSACTION ISOLATION LEVEL	
SELECT * FROM open	
	INSERT INTO Tasks VALUES (12,);
	INSERT INTO Tasks VALUES (13,);
SELECT sum(amount) FROM open	
	INSERT INTO Tasks VALUES (10,);
	INSERT INTO Tasks VALUES (11,);
SELECT count(task_id) FROM open	
COMMIT;	

where open stands for the condition

tasks NATURAL JOIN approved WHERE task\_id NOT IN (SELCT task\_id FROM paid)

*Please note:* You can test these scenarios with the SQL files on a DBMS (the files are written for Postgres, but they can be tested with minor changes on another DBMS). With Postgres, please proceed as follows:

- 1. Open a database console by the command psql.
- 2. In another terminal, open a second database console by psql.
- 3. In one terminal, load the scenario by \i Szenario1-a.sql (where "1" should be replaced by the desired number)

- 4. In the other terminal, load the parallel scenario by <code>iSzenario1-b.sql</code> (where "1" should be replaced by the desired number)
- 5. The execution of the SQL commands should be interrupted in both terminals with the message Press Enter to continue (i)
- 6. Press [Enter] in that console where i has the smaller value.

If the result at a chosen isolation level differs from your expectations, feel free to document this. In this case please provide the DBMS where you executed the transactions.

You can either use a database on your machine, or you can use our server bordo. You can connect to the server via ssh and then use psql to get access to a PostgreSQL database. You can find additional information about how you can connect to the server and log in into the database in TUWEL. Your login information are provided in TUWEL.